The Department of Communication highlights the role of communication, media, and technology in creating relationships within human societies. Courses range from the personal through the international level and build responsible citizenship.

A degree in communication focuses on social science research, leading to several career paths, including market research, corporate relations, human resources, event planning, advertising, media writing, teaching, and government.

The core courses introduce fundamental concepts, theories, issues, and statistical methods in a variety of settings and build skills in reasoned argument, research, and critical thinking.

Subsequent courses integrate analysis and research, emphasizing observation, production, and consumption as critical processes in which students continually engage, while also emphasizing systematic inquiry that involves students in research activities. The courses foster critical understanding of the ways that individuals, groups, and societies create meanings about their worlds through communication.

**Admission to the Major**

Students may declare a major in Communication at any time. The first courses students should complete are the following, which are prerequisites for enrollment in many upper-level communication courses.

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<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Hours</th>
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<tbody>
<tr>
<td>COMM 101</td>
<td>Introduction to Communication</td>
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<tr>
<td>COMM 102</td>
<td>Introduction to Interpersonal Communication</td>
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<td>COMM 103</td>
<td>Introduction to Media</td>
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**Distinction**

For Distinction, the requirements are a cumulative GPA of 3.25/4.00 and a departmental GPA of 3.50/4.00. For High Distinction, the requirements are a cumulative GPA of 3.25/4.00, a departmental grade point average of 3.50/4.00, and satisfactory completion of an advanced original research paper under the supervision of a faculty member of the student’s choosing. Questions regarding graduation with distinction may be directed to the department.

**Degree Program**

- BA with a Major in Communication

**Minor**

- Minor in Communication

**COMM 100. Fundamentals of Human Communication. 3 hours.** Emphasis on strategies for public speaking, public presentations, and conducting meetings. Effective approaches to audience analysis, speaker/presenter credibility, using evidence, argument development, delivery, and planning meetings. Course Information: No Credit given toward major in Communication. Some sections may be offered fully online or in a blended-online and classroom course setting. Consult the Schedule of Classes for the mode of instruction. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. *Individual and Society course.*

**COMM 101. Introduction to Communication. 3 hours.** Introduction to central concepts in communication, including key terms and theories, specific contexts and key debates. Course Information: Some sections may be offered fully online or in a blended-online and classroom course setting. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. *Individual and Society course.*

**COMM 102. Introduction to Interpersonal Communication. 3 hours.** Effective communication in human relationships; verbal and nonverbal messages; reflective listening, disclosure, showing affection, empathy, assertiveness; handling interpersonal conflict; cultural and gender differences. Course Information: Some sections may be offered fully online or in a blended-online and classroom course setting. Consult the Schedule of Classes for the mode of instruction. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. *Individual and Society course.*

**COMM 103. Introduction to Media. 3 hours.** Conceptualizing mass communication. Internal and external controls. Media and minorities. Individual and societal functions of the media. Individual and societal effects of the media. Course Information: Some sections may be offered fully online or in a blended-online and classroom course setting. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. *Individual and Society course.*

**COMM 105. Black Film, 1900 - Present: Images, Individuals and Ideas on Screen. 3 hours.** Examination of the history of black people in film – looking both at films by black people in the United States and the diaspora, and at the relationship between black filmmakers, performers, and audiences to national and global film industries. Course Information: Same as BLST 105 and MOVI 105. *Creative Arts course, and US Society course.*

**COMM 140. Fundamentals of Social Media and Communication. 3 hours.** Instruction and practice in the composition, analysis and dissemination of messages that employ media and social media in professional contexts. Course Information: Some sections may be offered fully online or in a blended-online and classroom course setting. Consult the Schedule of Classes for the mode of instruction. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. *Individual and Society course.*
COMM 200. Communication Technologies. 3 hours.
History, development, and social impact of communication technology: print, broadcast, cable, satellite, computer, internet. Issues related to infrastructure, regulation, access, globalization, conveyance, and change. Course Information: Same as MOVI 200. Some sections may be offered fully online or in a blended-online and classroom course setting. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. Prerequisite(s): Credit in COMM 103. Credit in COMM 101 or concurrent registration. Credit in COMM 102 or concurrent registration. Moving Image Arts minors must obtain approval of the Department of Communication.

COMM 201. Statistics in Communication Research. 3 hours.
Processes of communication research as a social science; variables, hypotheses, and theories; conceptual and operational definition; sampling; research design; statistics; use of computers for research. Course Information: Prerequisite(s): Credit or concurrent registration in COMM 101; and Credit or concurrent registration in COMM 102; and Credit or concurrent registration in COMM 103 ; and MATH 090 or MATH 105 or any other advanced math course with a minimum grade of C, or math placement above MATH 090 or MATH 105.

COMM 204. Gender and Popular Culture. 3 hours.
Analysis of representations of gender and sexuality in popular and material culture, using contemporary theories. Focus is on US popular culture. Course Information: Same as GWS 204. Prerequisite(s): Sophomore standing or above; or consent of the instructor. Recommended background: Credit or concurrent registration in GWS 101 or Credit or concurrent registration in COMM 102 or Credit or concurrent registration in GWS 102 or Credit or concurrent registration in COMM 103. Individual and Society course, and US Society course.

COMM 205. The Health Media Environment. 3 hours.
Health issues coverage in the media (traditional, social, and future); misinformation, disinformation, fake news, health literacy, best practices. Foundational theory on health, news, and the media. Course Information: Some sections may be offered fully online or in a blended-online and classroom course setting. Consult the Schedule of Classes for the mode of instruction. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. Prerequisite(s): Completion of the English Composition requirement.

COMM 206. Public Relations and Digital Media. 3 hours.
The basics of public relations strategy applied to a contemporary digital media environment. The ethics and practice of public relations. Course Information: Prerequisite(s): ENGL 160 and ENGL 161.

COMM 207. The Mass Media and Politics. 3 hours.
Impact of mass media coverage on political attitudes and the conduct of American politics. Communication policies and media institutions in times of rapid technological change. Course Information: Same as POLS 207. Some sections may be offered fully online or in a blended-online and classroom course setting. Consult the Schedule of Classes for the mode of instruction. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. Prerequisite(s): One course in political science, sociology or contemporary history.

COMM 210. Race, Media and Culture. 3 hours.
The construction and dissemination of race through mediated structures. Includes but not limited to news, television, children’s literature, advertising, movies, music, social media, and video games. Course Information: Prerequisite(s): Completion of the English Composition requirement.

COMM 216. Digital Journalism. 3 hours.
Basics, best practices, and ethics of digital journalism. Assembling, producing, and publicizing news content for the contemporary digital news environment. Course Information: Some sections may be offered fully online or in a blended-online and classroom course setting. Consult the Schedule of Classes for the mode of instruction. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. Prerequisite(s): ENGL 160 and ENGL 161.

COMM 220. Social Media and Marketing. 3 hours.
The basics of marketing in the social media age. Theoretical and practical strategies used by corporations and non-profits to leverage digital communication and enhance brand identity, loyalty, and consumer engagement. Course Information: Course may be offered in a traditional, blended, or online format. Use of computer and internet access is required for all online and blended sections. Consult the Schedule of Classes for the mode of instruction. Prerequisite(s): ENGL 160 and ENGL 161.

COMM 234. History of Television. 3 hours.
A critical history of television. Course Information: Same as ENGL 234 and MOVI 234. Some sections may be offered fully online or in a blended-online and classroom course setting. Consult the Schedule of Classes for the mode of instruction. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. Prerequisite(s): ENGL 160 and ENGL 161.

COMM 240. Data Journalism. 3 hours.
The basics of journalism/reporting in the social media age. Theoretical and practical strategies used gather, analyze, and report data for current events, crime, politics and other news topics toward crafting interactive storytelling. Course Information: Prerequisite(s): ENGL 160 and ENGL 161.

COMM 250. Social Media and Society. 3 hours.
Social media platforms as they affect crucial social, political, and economic aspects of society. Course Information: Some sections may be offered fully online or in a blended-online and classroom course setting. Consult the Schedule of Classes for the mode of instruction. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. Prerequisite(s): ENGL 160 and ENGL 161.

COMM 254. Future Television. 3 hours.
The expansion of television and the forces shaping its future. Course Information: Some sections may be offered fully online or in a blended-online and classroom course setting. Consult the Schedule of Classes for the mode of instruction. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. Prerequisite(s): ENGL 160 and ENGL 161.
COMM 260. Games as Social Technology. 3 hours.
Games as networked and collaborative technologies. Focus on community building and interaction; the social impact of gaming; use of gaming technologies for communication; representation in gaming. Course Information: Prerequisite(s): Completion of the English Composition requirement.

COMM 301. Communication Research. 3 hours.
Designs and measurements for conducting empirical analyses of communication activities in both laboratory and business settings. Course Information: Some sections may be offered fully online or in a blended-online and classroom course setting. Consult the Schedule of Classes for the mode of instruction. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. Prerequisite(s): COMM 101 and COMM 102 and COMM 103; and Credit or concurrent registration in COMM 200; and quantitative reasoning requirement met. Junior standing or above.

COMM 303. Communication and Culture. 3 hours.
Examination of the relationship between communication and culture through an exploration of the general theoretical principles linking cultural influences and communicative acts. Course Information: Some sections may be offered fully online or in a blended-online and classroom course setting. Consult the Schedule of Classes for the mode of instruction. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. Prerequisite(s): COMM 101 and COMM 103; and Credit or concurrent registration in COMM 200; and Credit or concurrent registration in COMM 200.

COMM 304. Gender and Communication. 3 hours.
Speech differences and universals across genders. Talk in gendered interaction. Communication in romantic relationships. Gender issues in work and other settings. Course Information: Same as GWS 304. Some sections may be offered fully online or in a blended-online and classroom course setting. Consult the Schedule of Classes for the mode of instruction. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. Prerequisite(s): COMM 101 and COMM 103 and Credit or concurrent registration in COMM 102 and Credit or concurrent registration in COMM 200; or GWS 204.

COMM 306. Organizational Communication. 3 hours.
Examination of communication issues in organizational settings. Exposure to topics such as rules, networks, leadership, and decision making as well as methods of analyzing communication problems. Course Information: Some sections may be offered fully online or in a blended-online and classroom course setting. Consult the Schedule of Classes for the mode of instruction. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. Prerequisite(s): COMM 101 and COMM 103; and Credit or concurrent registration in COMM 102; and Credit or concurrent registration in COMM 200.

COMM 309. Environmental Communication. 3 hours.
Description and analysis of communication practices about environmental issues with attention to conflict resolution, media coverage, advocacy initiatives and marketing campaigns. Course Information: Prerequisite(s): COMM 101 and COMM 103; and Credit or concurrent registration in COMM 102; and Credit or concurrent registration in COMM 200.

COMM 310. Games as Social Technology. 3 hours.
Games as networked and collaborative technologies. Focus on community building and interaction; the social impact of gaming; use of gaming technologies for communication; representation in gaming. Course Information: Prerequisite(s): Completion of the English Composition requirement.

COMM 310. Communication Research. 3 hours.
Designs and measurements for conducting empirical analyses of communication activities in both laboratory and business settings. Course Information: Some sections may be offered fully online or in a blended-online and classroom course setting. Consult the Schedule of Classes for the mode of instruction. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. Prerequisite(s): COMM 101 and COMM 102 and COMM 103; and Credit or concurrent registration in COMM 200; and quantitative reasoning requirement met. Junior standing or above.

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COMM 350. Personal Relationships and Technology. 3 hours.
Analysis of personal connections in the digital age. Focus on romantic
relationships, friendships, families and other social relationships.
Topics include identity, intimacy, and relationship development. Course
Information: Some sections may be offered fully online or in a blended-
online and classroom course setting. Consult the Schedule of Classes for
the mode of instruction. Use of computer and internet access is required
for all online and blended sections. A high speed connection, while not
required, is strongly suggested. Prerequisite(s): COMM 101 and COMM
103; and Credit or concurrent registration in COMM 102; and Credit or
concurrent registration in COMM 200.

COMM 394. Special Topics in Communication. 3 hours.
Analysis of contemporary or historical issues in media and
communication. Course Information: May be repeated to a maximum
of 9 hours if topic is different for each registration. Some sections may
be offered fully online or in a blended-online and classroom course
setting. Consult the Schedule of Classes for the mode of instruction.
Use of computer and internet access is required for all online and
blended sections. A high speed connection, while not required, is strongly
suggested. Prerequisite(s): COMM 101 and COMM 103; and Credit or concurrent registration in COMM 102; and Credit or concurrent registration in COMM 200.

COMM 410. Rhetorical Criticism. 3 or 4 hours.
Analysis and evaluation of critical standards for rhetorical interpretation.
Application of critical standards to contemporary rhetorical events.
Course Information: 3 undergraduate hours. 4 graduate hours.
Prerequisite(s): COMM 312 and COMM 313; or approval of the
department.

COMM 416. Conflict and Communication. 3 or 4 hours.
Students learn to manage and resolve conflict in business, governmental,
and community settings. Practical analysis of interpersonal and group
conflict cases. Course Information: 3 undergraduate hours. 4 graduate
hours. Prerequisite(s): COMM 301.

COMM 423. Discourse and Rhetoric. 3 or 4 hours.
Exploration of interconnections between language and social practices
with attention to multiple components of discursive situations: senders,
receivers, context, code, media, and content. Course Information: Same
as ENGL 463. 3 undergraduate hours. 4 graduate hours. Prerequisite(s):
COMM 301. English majors or minors must seek approval from the
Communication department.

COMM 425. Digital Advocacy. 3 hours.
Social media, social movements and advocacy efforts in the digital era.
Topics covered include hashtag activism, global movements, digital
activism, online mobilization around social injustice. Course Information:
Some sections may be offered fully online or in a blended-online and
classroom course setting. Consult the Schedule of Classes for the
mode of instruction. Use of computer and internet access is required
for all online and blended sections. A high speed connection, while not
required, is strongly suggested. Prerequisite(s): COMM 301.

COMM 430. Media, Information and Society. 3 or 4 hours.
Dissemination of information via mass media involving social functions
and significant questions about facts, truth, knowledge and values.
Course Information: 3 undergraduate hours. 4 graduate hours. Some
sections may be offered fully online or in a blended-online and classroom
course setting. Consult the Schedule of Classes for the mode of
instruction. Use of computer and internet access is required for all online
and blended sections. A high speed connection, while not required, is
strongly suggested. Prerequisite(s): COMM 301.

COMM 433. Mobile Media and the City. 3 hours.
Relationship between contemporary technologies - new media, urban
screens, mobile and wireless technologies, ubiquitous computing - and
cities. Foundational theory on mobile media and communication. Course
Information: Prerequisite(s): COMM 301.

COMM 434. Global Communication Systems. 3 or 4 hours.
Structure and flow of international communication. Media organization
systems. International impact of new media and information technology.
Impact of U.S. media reporting on foreign affairs. Course Information: 3
undergraduate hours. 4 graduate hours. Prerequisite(s): COMM 301.

COMM 435. Data, Privacy and Ethics in the Digital Age. 3 hours.
Datification and privacy. Topics include commodification of personal
information through various devices and platforms; the quantified self;
legal, ethical, and contextual approaches to privacy; politics of algorithms.
Course Information: Prerequisite(s): COMM 301.

COMM 440. Technology, Social Justice, and Sustainable Futures. 3
hours.
Complex interplay between technology, humans and the environment.
Anthropocene and climate change. Sustainable design. Electronic waste.
Environmental racism. Futurology and Afrofuturism. Technological
diffusion and planned obsolescence. Course Information: Prerequisite(s): COMM 301; or approval of the department.

COMM 445. Politics of Platforms. 3 hours.
Exploration of the politics embedded in digital platforms’ policies and
practices. Topics include content moderation, mis/disinformation, AI,
digital activism, privacy and surveillance, influence, and community.
Course Information: Some sections may be offered fully online or
in a blended-online and classroom course setting. Use of computer
and internet access is required for all online and blended sections.
A high speed connection, while not required, is strongly suggested.
Prerequisite(s): COMM 301.

COMM 458. Minorities and Communication. 3 or 4 hours.
Description and analysis of the processes through which ethnic and racial
perceptions shape public discourse. Course Information: 3 undergraduate
hours. 4 graduate hours. Prerequisite(s): COMM 301.

COMM 460. Visual Communication. 3 or 4 hours.
Exploration of processes through which meaning is derived from visible
signs, and the role of media images in the cultural context. Course
Information: 3 undergraduate hours. 4 graduate hours. Prerequisite(s): COMM 301.

COMM 465. Video Games and Society. 3 hours.
Games and their complex socio-cultural impact on society. Explores what
games say about the nature of identity, community, presence, learning,
and communication. Course Information: Prerequisite(s): COMM 301.

COMM 467. Public Opinion and Political Communication. 3 or 4
hours.
Nature of public opinion and political communication systems. Patterns
of opinion distribution and its measurement. Forces shaping public opinion
and its impact on public policy. Course Information: Same as POLS 467.
3 undergraduate hours. 4 graduate hours. Prerequisite(s): POLS 200 or
the equivalent or consent of the instructor.
COMM 474. Internship. 1-8 hours.
Students work in an approved professional setting. Individual projects developed through conferences with a faculty member and a field supervisor. Course Information: May be repeated to a maximum of 8 hours. No more than 3 credit hours of COMM 474 or COMM 498 may be applied toward the major. May not be counted toward the minimum Master of Arts degree requirements. Some sections may be offered fully online or in a blended-online and classroom course setting. Consult the Schedule of Classes for the mode of instruction. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. Prerequisite(s): Approval of the Department.

COMM 490. Seminar in Culture and Communication. 3 hours.
Analysis of contrastive cultural paradigms (interethnic, gender, class) to develop student's awareness of own socialization and cultural orientation. Course Information: Some sections may be offered fully online or in a blended-online and classroom course setting. Consult the Schedule of Classes for the mode of instruction. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. Prerequisite(s): COMM 301.

COMM 491. Seminar in Media and Communication. 3 hours.
Analysis of contemporary or historical issues in mediated communication. Course Information: Some sections may be offered fully online or in a blended-online and classroom course setting. Consult the Schedule of Classes for the mode of instruction. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. Prerequisite(s): COMM 301.

COMM 493. Communication and Social Networks. 3 hours.
Examines the impact and significance of social networks as a construct and platform for reshaping and restructuring of our media, political institutions, and democracy. Course Information: Some sections may be offered fully online or in a blended-online and classroom course setting. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. Prerequisite(s): COMM 301.

COMM 494. Special Topics in Communication. 3 or 4 hours.
Contemporary trends in the field of communication. Course Information: 3 undergraduate hours. 4 graduate hours. May be repeated up to 2 time(s). Some sections may be offered fully online or in a blended-online and classroom course setting. Consult the Schedule of Classes for the mode of instruction. Use of computer and internet access is required for all online and blended sections. A high speed connection, while not required, is strongly suggested. Prerequisite(s): COMM 301.

COMM 498. Independent Study. 1-4 hours.
Individual investigation of special problems (student-initiated or related to faculty research). May be used for special projects, such as interdisciplinary seminars. Course Information: May be repeated to a maximum of 8 hours. No more than 3 credit hours of COMM 474 or COMM 498 may be applied toward the major. Credit earned may not be applied toward the minimum Master of Arts in Communication degree requirements. Prerequisite(s): Approval of the Department and Junior or Senior standing.